



# Adventures in Bridge

Leaders in Bridge Entertainment and Education

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## *This Week in Bridge*

### Defensive Situations – 4<sup>th</sup> Hand Play

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#### General

- Win as cheaply as possible on defense
  - Declarer usually wins with highest honor to try and give defenders a problem
- Count
  - Standard
  - Upside-down
  - Win the Trick
  - Don't Give Up a Trick Giving Count – “Do No Harm”
- Winning Tricks
  - Frozen Suits – Play Last
- Playing 4<sup>th</sup> Hand when Partner is winning 2<sup>nd</sup> Hand
  - Count
  - Suit Preference
- NT Vs. Suit Contracts
  - Save your entry?
  - Save Partner's Entry
- Last Line of Defense

#### When to Lie?

- Hold-Up Plays
  - Cut Communication
    - Ace
    - other
  - Make it look like the finesse worked
    - Ace
    - King
    - Queen
  - Danger of Partner having made a holdup play?
- False-Cards
  - Winning the higher of touching honors
    - AK Doubleton
  - Famous False-Card – A from AQ